

## LOST SOULS DEPARTMENT

Do you get lost easily? Can you always make your ship go where you want it to? To find specific co-ordinates on Targ's surface, you must use both the Compass and the Location Indicator.

The **numbers** on the Compass designate which co-ordinates on the Location Indicator you are affecting by your direction of travel. **90** on the compass refers to the first two digits on the Location Indicator; **00** refers to the second two digits on the indicator. In the instruction booklet, under *CONTROL PANEL*, you see that the **colors** on the Compass let you know which direction you're going.

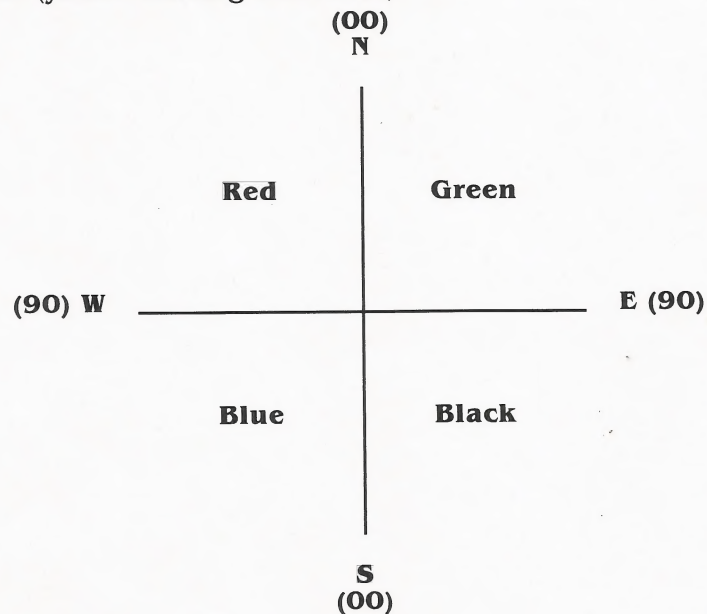
Combine the colors and numbers on the Compass to affect the Location Indicator to your satisfaction (colors may vary, depending on your computer monitor):

**90** between **Black** and **Green** - Go forward and the left Location number increases (you're heading due East).

**90** between **Red** and **Blue** - Go forward and the left Location number decreases (you're heading due West).

**00** between **Blue** and **Black** - Go forward and the right Location number increases (you're heading due South).

**00** between **Red** and **Green** - Go forward and the right Location number decreases (you're heading due North).



**Attention Atari owners:** A saved game on the 64K version will only load on the 64K version. The same goes for the 48K version. To avoid confusion, it's best to either keep a list of the games saved from each version, or have a separate character disk for each version.